AUTHOR INFORMATION PACK

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DESCRIPTION

Graphics & Visual Computing is the open access sister journal of Computers & Graphics.

Graphics & Visual Computing offers authors with high-quality research who want to publish in a gold open access journal the opportunity to make their work immediately, permanently, and freely accessible.

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Graphics & Visual Computing (GVC) is dedicated to disseminating cutting-edge information on research and applications of Computer Graphics, Visual Computing and Interactive Techniques.

The journal encourages submissions on: Research and applications of GVC. We are particularly interested in novel interaction techniques and applications of GVC to both emerging and established problem domains. Survey papers on new and state-of-the-art research on GVC. Late-Breaking Research on innovative developments of GVC principles and technologies. Tutorial papers on both teaching GVC principles and innovative uses of GVC in education.

Graphics & Visual Computing provides a medium to communicate timely, high quality and forefront information concerning interactive GVC techniques. The journal focuses on interactive computer graphics, visualization, novel input modalities and techniques including virtual, mixed and augmented reality, and applications such as computational photography, digital fabrication, novel displays, visual analytics and media editing, retrieval and processing.

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